

This is the course of events in brief:

Loco #3 enters the station via switch #1 and triggers contact # 1a. Loco #3 receives a stop command and stops. After 5 seconds switch #1 is switched to the left. After 15 seconds loco #4 leaves the siding and enters the oval. It returns to the siding and triggers contact #1b. This stops loco #4. After 5 seconds switch #1 is switched back and after another 15 seconds loco #3 starts running again. It is assumed that the locos move switch #2 to the open position.

In case switch #2 can be operated digitally too, you may operate the trains in opposite directions. Have fun playing with your automatic functions.

Your Massoth Team